

# UDL 101:

Overview and Classroom Application



### What is UDL?

Universal Design for Learning (UDL) is a way to present information in multiple formats, allow students to demonstrate knowledge in a method of choice and offer high-interest options that engage students.



#### Three principles:

Engagement
Representation
Action and Expression

Source: https://udlguidelines.cast.org/

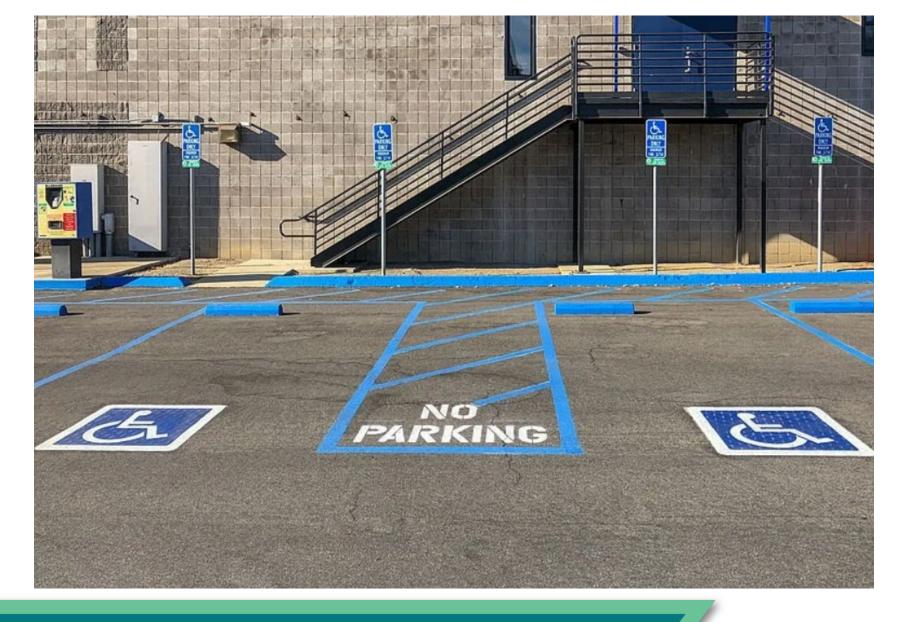


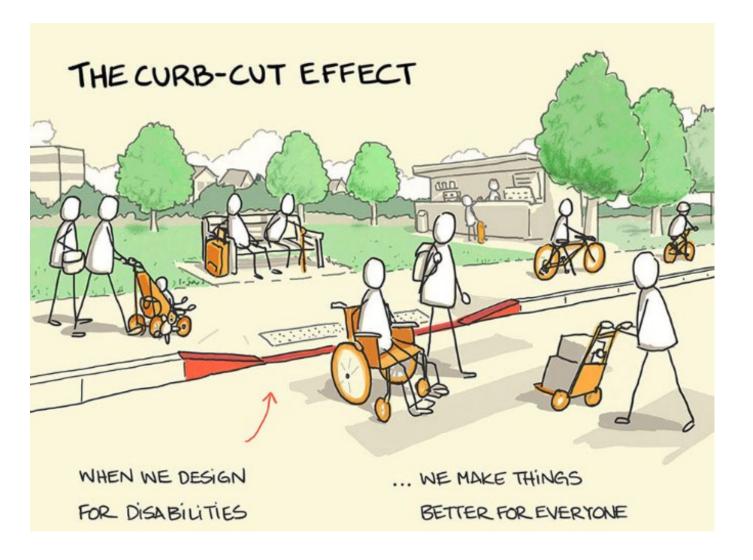
### **UDL** in the Real World











Source: <a href="https://dceg.cancer.gov/about/diversity-inclusion/inclusivity-minute/2021/curb-cut-effect">https://dceg.cancer.gov/about/diversity-inclusion/inclusivity-minute/2021/curb-cut-effect</a>, <a href="https://sketchplanations.com/the-curb-cut-effect">https://sketchplanations.com/the-curb-cut-effect</a>



# Isn't this just differentiated instruction (DI)?

No. While both are student-centric and help students achieve success, they are different.

UDL = universal, inclusive education
Whole group
ANTICIPATE

DI = different ways of learning Individual RESPOND

Inclusive classrooms are proactive, with teachers who <u>design lessons</u> using the principles of UDL. Then, using data, the teacher is responsive to differentiate instruction.



UDL	вотн	DI
Focused on student-centered learning experiences that are pro-actively designed so there are options that are accessible for every learner.	The standards and expectations are the same for all learners.	A responsive practice where adjustments are made based on the individual needs of the students.
The goal is to remove the barriers to learning so students can achieve optimum knowledge and become expert learners.	There is flexibility in lesson design and student groupings.	Oftentimes, differentiation is done after the data is collected and trends are noticed.
Used to design flexible goals, methods, materials and assessments by keeping in view diverse learner needs from the very beginning.	Individual learning strengths and limitations are considered in planning.	The goal is to provide a responsive and optimal learning environment for individuals/groups of learners.
Provides multiple means of engagement, representation and action and expression to all learners from the start.	A wide variety of tools and technology are used to assist student learning.	Provides targeted strategies that are teacher-directed as teachers choose which strategies students receive.
Students are encouraged to self-differentiate and choose the best path for themselves.	Supports and scaffolding are both integral in lesson design.	Blank cell



# Why use UDL?



Learner focused



Access to the curriculum



Strengthsbased learning



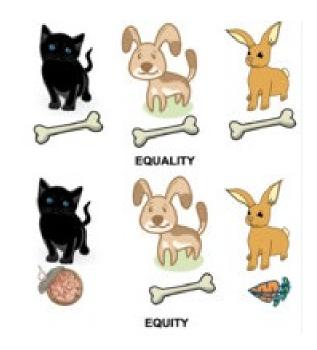
Reduces stigma



## **Equal vs Fair**

Equal is everyone getting the same thing.

Fair is everyone getting what they need to be successful.



Source: Woodstown-Pilesgrove Regional School District, New Jersey

If things are equal, that does not necessarily translate to them being fair.

With UDL, fairness is built in – it's part of the process from the start and removes the barriers surrounding the students.

### How to use UDL

- Most teachers are already using aspects of UDL by providing choices for students. But UDL goes beyond that. Remember, the goal is to <u>remove the barriers</u> surrounding students.
  - Captions
  - Alternate text and verbal descriptions
  - Color contrast
  - Large Sans Serif style font
    - Serif
    - Sans Serif



### How does UDL look in the classroom?



University of Kentucky
Sim Lab Full Video







#### **UDL** in the Video

Hands on (previous day)

"I can" statement

Showing the visual

Gesture

Wait time

Review/Summary

Feedback as the students work





Making Math Accessible to All Students

Source: https://www.youtube.com/watch?v=9h0u957rr6Q





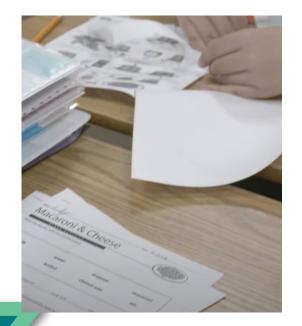






A Universal Design for
Learning Approach to Lesson
Planning for Special
Education

Source: <a href="https://www.youtube.com/watch?v=HDef6fmMS\_U">https://www.youtube.com/watch?v=HDef6fmMS\_U</a>

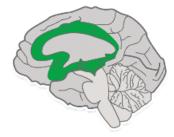




### Next Time...

#### Three principles of UDL

AFFECTIVE NETWORKS:
THE WHY OF LEARNING



#### **Engagement**

For purposeful, motivated learners, stimulate interest and motivation for learning.

RECOGNITION NETWORKS:
THE WHAT OF LEARNING



#### Representation

For resourceful, knowledgeable learners, present information and content in different ways.

STRATEGIC NETWORKS:
THE **HOW** OF LEARNING



#### **Action & Expression**

For strategic, goal-directed learners, differentiate the ways that students can express what they know.

Source: cast.org



#### **Additional Resources**

- KDE's Instructional Resources webpage (scroll down)
- The UDL Guidelines from CAST
- Universal Design for Learning Guidelines graphic

### **Questions?**

Contact Marcie Bridges 502-564-4970, extension 4143

marcie.bridges@education.ky.gov

