

Grades K-1: Flip the Card Game

Instructions

1. Place the cards 0–10 face up, in order, in front of all the players.
2. The youngest person goes first.
3. During your turn, roll a pair of dice.
4. Flip one or two cards: You can use each of the numbers rolled on the dice or the sum of the numbers. For example, if you roll a 5 and 2, you can flip the 7 or the 5 and 2.
5. If you roll **doubles**, flip over the zero. If you have already flipped the zero, take an extra turn.
6. Whoever turns over the last card, wins.
7. For fun, you can make new rules before a new game. For example, if you roll numbers that have already been flipped, you have to flip them back.

Players:
One or more.

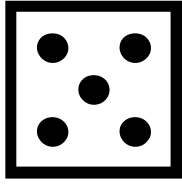
Goal:
Flip all cards over

Family Prompts

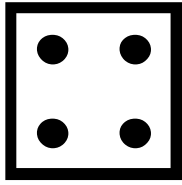
Here are some suggestions for you, as you play the game:

- Help your children as they place the cards in order, but don't do it for them.
- Help your children use the rolls strategically. For example, if they roll a 2 and 4 ask: Do you want to flip over the 2 and 4 or the 6?
- Ask: What roll do you hope you get?
- Ask: Who do you think is going to turn over all their cards first?

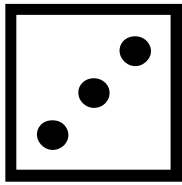
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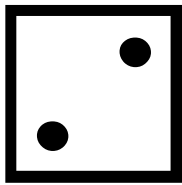
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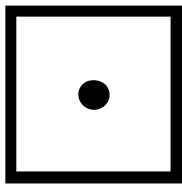
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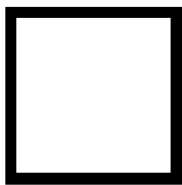
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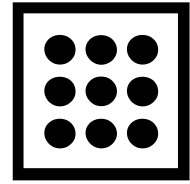
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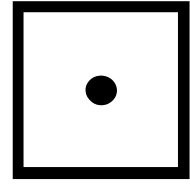
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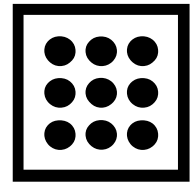
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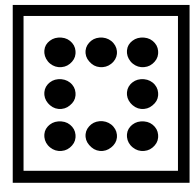
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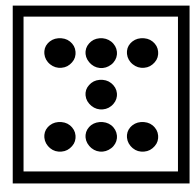
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